



Rules and regulations

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1. General

The PWA Oval Series is held in accordance with the iRacing Sporting Code. Additional or deviating regulations are listed below.

2. Simulation used

iRacing - <https://www.iracing.com>

xtremescoring league system - <https://www.xtremescoring.info/scoring-paints-rc>

xtremescoring Racecontrol - <https://www.xtremescoring.info/scoring-paints-rc>

Data use and deletion: For the purpose of organizing the event, it is necessary to collect the data of the drivers and teams. This data is transferred to the league system, stored there and is available for this and other events. Deletion of the transferred data can only be requested after the end of the league and the final evaluation. This is possible via e-mail to kontakt(at)pwa-simracing.de or via Discord Ticket.

3. Main responsible organizers

PWA Simracing e.V.

Lönsweg 12

74360 Ilsfeld

Web: <https://pwa-simracing.de>

Mail: kontakt@pwa-simracing.de

Contact person Series:

Manuel Siemann

Christian Hippel

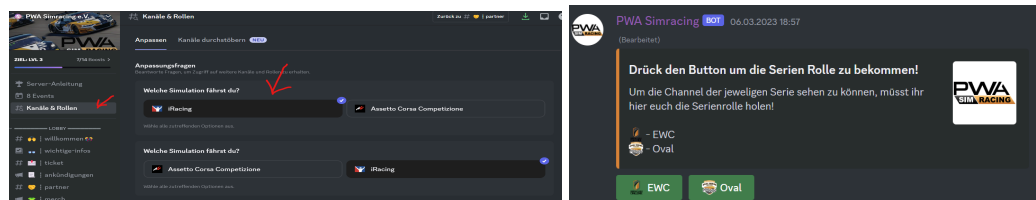
Marvin Köster

Thomas Mall

3.1 Communication takes place in the [Community Discord](#).

3.2 All drivers must have joined the Discord and accepted the rules there.

3.3 In the channel "Channels&Roles" the driver selects iRacing as simulation and then in the category "iracing" in the channel "series-role selection" the role "Oval Driver". **3.4** All drivers are obliged to use their iRacing name in the Discord.



4. Registration Registration takes place on the homepage.

Information about the league can be found at:

<https://www.pwa-simracing.de/pwa-oval-series>.

The PWA Oval Series is a NASCAR series that is based on the current, real NASCAR racing calendar as far as possible. However, as the Oval Series extends beyond the end of the real series, the calendar will be based on well-known tracks from the official iRacing calendar.

4.1 The series will only take place with a minimum number of 25 participants.

4.2 The maximum number of participants is 42 drivers. The grid will be filled after receipt of the registration.

4.3 The minimum requirement for participation is a class C oval license.

4.4 If there are more than 42 riders, the remaining riders will be placed on the waiting list.

If a rider drops out, the first rider on the waiting list will be given the opportunity to move up. He will be contacted via Discord. If there is no reply in time, the next driver on the list will be given the right to a starting place, etc.

5. Entry fee

The entry fee for the PWA Oval Series is €5.00 per driver.

This must be transferred to the following PayPal account by the first race, stating the start number and name (e.g.: Oval Series, #12, Max Mustermann).

PayPal account: <https://paypal.me/pwasimracing>

6. Starting numbers

6.1 Starting number #1 is reserved for the winner of the previous season, i.e. the defending champion. His actual starting number remains blocked in the meantime.

6.2 Start numbers up to #999 may be selected.

6.3 Regular drivers have priority right to their number.

6.4 A regular driver is a driver who has completed a certain number of races in the previous season. The league management reserves the right to adjust the regulation as to when the regular driver status is awarded. This rule applies to all participating drivers. Currently, the rule applies to those who have completed more than 50% of the races, i.e. in 13 races at least 7 races must be completed. **6.5** Leaving the server prematurely is regarded as not completing the race.

7. License

Each participant must have at least a C-License Oval Cars in iRacing. If the license is not available, the server cannot be entered.

8. Teams

There is no team ranking.

9. Race calendar

9.1

04.10.24 Talladega Superspeedway
 18.10.24 Las Vegas Motor Speedway
 01.11.24 Martinsville Speedway
 15.11.24 tbd
 29.11.24 tbd
 13.12.24 tbd
 Christmas break
 10.01.25 tbd
 24.01.25 tbd
 07.02.25 tbd
 21.02.25 tbd
 07.03.25 tbd
 21.03.25 tbd
 04.04.25 Phoenix Raceway

Races #4 - #12 are outside the NASCAR Cup calendar and will be announced later.
 The tracks will probably be based on the iRacing calendar for Class A.

9.2

Times and weather conditions are adapted to those of the NASCAR iRacing series.
 series.

10. Race deregistration & inactivity

10.1 Drivers who are unable to participate in races must cancel in writing in the Discord channel "oval-abmeldungen" at least 2 hours before the server start (16:00) in order to give drivers from the waiting list the opportunity to participate.

10.2 Drivers who do not participate in races 3 times without canceling beforehand will be considered inactive and excluded from the league.

10.3 Riders who are on the waiting list can only move up during the regular season. As soon as the play-offs have started, it is no longer possible to move up.

11. Number of participants & vehicles & setup

The minimum number of participants for the championship to take place is **25 drivers (max. 42)**.

The organizers reserve the right not to hold the league if the minimum number of participants is not reached. Claims for damages will not be recognized.

Driving with fixed setup.

Class	Max Cars	Vehicles
NASCAR Cup Series NextGen	42	Chevrolet Camaro ZL1 Ford Mustang Toyota Camry

12. Race day schedule

12.1 Timetable on race day

- 18:00 Server start - training
- approx. 19:55 hrs short verbal briefing
- 20:00 Qualifying
- 20:05 Line-up & start

12.2 The start of the race is on the fly with an active iRacing start zone.

13. Scoring and tables

13.1 The points are awarded according to the model of the NASCAR Cup Series.

P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15	P16	P17	P18	P19	P20
40	35	34	33	32	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17
P21	P22	P23	P24	P25	P26	P27	P28	P29	P30	P31	P32	P33	P34	P35	P36	P37	P38	P39	P40
16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	1	1	1	1

13.2 In each race there is a so-called stage caution, for which additional points are awarded for the first 10 places.

P1	P2	P3	P4	P5	P6	P7	P8	P9	P10
10	9	8	7	6	5	4	3	2	1

13.3 Play-offs

13.3.1 The first 8 races of the season form the regular season.

13.3.2 A win in the regular season automatically qualifies the driver for the play-offs. However, the prerequisite here is that he must have taken part in at least 50% of the races since registering. This means that if a driver only registers after race 3, he must have driven at least 3 of the remaining 5 races in the regular season in order to be able to take part in the play-offs.

13.3.3 The driver with the most points after the first 8 races is the "Regular Season Champion"

13.3.4 A total of 16 drivers qualify for the play-offs after the regular season. In addition to the race winners, these are the best in points.

13.3.5 The play-offs start with 2 races in the Round-of-16

13.3.6 The race winner, if he is a play-off participant, qualifies directly for the next round.

13.3.7 After races 9 and 10, a total of 8 drivers qualify for the next round. In addition to the race winners, these are the best in points.

13.3.8 Races 11 and 12 form the Round-of-8. The race winner, if he is a participant in the Round-of-8, qualifies directly for the next round.

13.3.9 After the Round-of-8, the race winners and the top scorers qualify for the final, Championship 4.

13.3.10 The driver from the top 4 with the best race result in Championship 4 is the new "Oval Series Champion".

13.4 Awarding of points for play-offs After the regular season, the points of the participants will be increased to 2000. The Top 10 of the Regular Season will receive points for reaching the play-offs (15-10-8-7-6-5-4-3-2-1). 5 additional points will be awarded for each race win in the previous round and a further additional point for each stage win. After the Round of 16, the points of the drivers qualified for the next round will be increased to 4000. The extra points for race and stage wins will be retained. The points for Championship 4 participants will be increased to 6000 before the final.

14. Titles & trophies

14.1 The leader after 8 races, the end of the regular season, is the "Regular Season Champion"

14.2 The overall winner is the "PWA Oval Series Champion"

14.3 The 3 best-placed drivers of the season receive a wildcard for the coming season.

14.4 The best-placed non-play-off participant (overall position 17) also receives a wildcard. The prerequisite is participation in at least 3 of the 5 play-off races.

14.5 There is a fair play award for the driver with the lowest fair play index ($(\text{number of incidents} * 50) / \text{number of laps}$). Prerequisite is participation in at least 8 races.

15. Allgemeine Einstellungen und Regelungen

15.1 Fast repair

There is no fast repair.

15.2 ESC/Towing use

The use of ESC/towing is permitted during the race.

After completing the tow time and a possible repair time, it is permitted to drive out independently.

15.3 Exploitation of game mechanics

The exploitation or manipulation of the simulation/software to one's own advantage will be punished with disqualification from the race up to a league ban, depending on the type of offense.

15.4 Behavior with voice and text chat

15.4.1 Voice chat

The voice chat must be switched on. The voice chat is used for announcements by race control, the use of the voice chat during green phases is prohibited for drivers. Exceptions are only made to warn of dangerous situations on the track or to announce your own imminent pit stop. The use of the voice chat during yellow phases is permitted for short questions or comments.

15.4.2 Text chat The text chat may only be used during the race for automatic messages such as "Pitting in" and "Pitting out".

16. Behavior during the race

16.1 Behavior during cautions

16.1.1

In the case of a full-course caution, the speed must be reduced in such a way that neither vehicles in front nor behind are endangered.

16.1.2

In the event of a caution, all cars must close any gaps at the front as quickly as possible and catch up with the pace car or the field.

16.1.3

If another vehicle is at a significant disadvantage due to one or more of the vehicles in front not catching up, this may be penalized by the race committee.

16.1.4

The “Lucky Dog” must, as announced by the spotter, overtake the field on the right.

16.2 Behavior at Restarts

16.2.1

When starting and restarting, the distance to the vehicle in front must be kept as small as possible, but not greater than 2 vehicle lengths.

16.2.2

On the starting grid, the line of the vehicle in front must be maintained. Deliberately driving out of position to gain an advantage at the restart is prohibited.

16.2.3

Overtaking your own line at starts and restarts is only permitted from the start/finish line.

16.2.4

Deliberate braking to induce other vehicles to “pass under yellow” is prohibited.

16.3 Behavior at Accidents

16.3.1

Anyone driving on again after an accident must take care not to endanger other vehicles. If a collision occurs during a rejoin, this can be penalized by the race management.

16.3.2

If a vehicle is so damaged after an accident that it is no longer possible to return to the pits quickly on the track and vehicles in front of it cannot be caught up due to the lack of speed, the driver must return to the pits manually.

16.3.3

Anyone who causes another collision in an accident by not adapting their speed can be penalized by the race control.

17. Protests and decisions of the race commission

After the races, drivers will be provided with a report form to report accidents or rule violations. Drivers have 48 hours to submit a report. The decision of the race commission is final and unappealable. An appeal can only be submitted in writing via a ticket and it must be clearly proven that the penalty was wrongly imposed.

18. Penalty points

Penalty points are awarded by the race commission for accidents and infringements of the rules. Penalty points are deducted from the points that count towards the championship and are also added to the driver's personal driver's license.

If the driver has accumulated too many penalty points on this license, he receives a race ban. Penalty points are reset at the end of a season. If a driver exceeds the points limit in the last race of the season, which leads to a race ban, the penalty

applies to the first race of the new season. The penalty point limit is 18. Drivers who reach 18 penalty points receive a race ban. If they have a further 10 points, i.e. a total of 28 penalty points, they are banned from another race. With a total of 36 penalty points, the driver is disqualified from the league.

19. Templates and advertising

All templates that can be provided by the Trading Paints software or PWA's own software are permitted. All teams are responsible for adhering to the template guidelines prescribed by iRacing (<https://www.iracing.com/paint-policy/>) and Trading Paints (<https://www.tradingpaints.com/page/Handbook>). Sponsors and partners of the series will be announced no later than 14 days before the first event. Corresponding templates will be made available to the teams in good time. The logos of the series as well as the logos of the organizers are approved for advertising purposes.

The organizer reserves the right to randomly check templates. The logos used must be approved by the relevant companies. By affixing the logos to the vehicle used, the driver confirms that these approvals have been obtained. The driver is liable in the event of damage. The organizer is not liable for possible claims by third parties. All designs or lettering that are associated with alcohol and tobacco products, party political, pornographic or xenophobic content are prohibited and will result in exclusion from the series.

20. Race day briefing

There is a written briefing in the Discord before each race. Shortly before the end of the practice session, there will be another short verbal briefing in which any last-minute changes or problems will be pointed out.

21. Gentleman Agreement

We ask all participants to show consideration for each other. Each driver drives for his own position in the championship.

22. Exclusion of legal recourse and Limitation of liability

- 1) In the case of decisions by the organizer, the race commission or the race director as a judge within the meaning of § 661 BGB, legal recourse is excluded.
- 2) No claims for compensation of any kind can be derived from measures and decisions of the race commission and the race director as well as the representatives of the PWA Simracing e.V. and the organizer, except in the case of intentional or grossly negligent damage.
- 3) Participants take part in the events at their own risk. By submitting the entry form, the drivers waive any claims of any kind for damages arising in connection with the events, namely
 - against the PWA Simracing e.V., iRacing.com Motorsport Simulations, LLC, their bodies and managing directors
 - the sports officials
 - and all other persons associated with the organization of the event, except for damages resulting from injury to life, body or health caused by intentional or grossly negligent breach of duty

including by a legal representative or vicarious agent of the group of persons liable, except for other damage caused by an intentional or grossly negligent breach of duty - including by a legal representative or vicarious agent of the group of persons liable.
- 4) The exclusion of liability becomes effective for all participants upon submission of the entry. It applies to claims on any legal grounds, in particular to claims for damages arising from contractual and non-contractual liability and also to claims in tort. TacitHaftungsausschlüsse bleiben von vorstehender Haftungsausschlussklausel unberührt.

23. Severability clause

If one or more regulations are not compatible or if a regulation does not apply in the event of an offense, the race management has the option at any time to adapt and/or formulate the regulation accordingly.

Changes to the regulations are added and announced below

24. Change history

Version History	date	Contents
Draft	11.08.2024	First publication
Editing	11.10.2024	Added Point 16